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Fifth Semester MCA Degree Examination, December 2011
Object Oriented Modeling and Design Patterns

Time: 3 hrs.

Max. Marks:100

Note: Answer any FIVE full questions.

- 1 a. What is object – orientation? What are the three models used for OO development? Describe. (10 Marks)
- b. Draw a sample class model of a OR ATM system. (10 Marks)
- 2 a. What is multiple inheritance? Explain different kinds of multiple inheritances in advanced class modeling concept, with examples. (10 Marks)
- b. Draw and explain state diagram for a telephone line. (10 Marks)
- 3 a. Explain aggregation concurrency. (10 Marks)
- b. Explain the sequence diagram, with an example. (10 Marks)
- 4 a. What are the different approaches to software development? Explain. (08 Marks)
- b. What are the different steps to construct a domain class model? Explain any three steps with example. (12 Marks)
- 5 a. Specify the steps to construct the application interaction model. Explain any three steps with examples. (12 Marks)
- b. What are the several kinds of global resources that the software designer must identify? Explain. (08 Marks)
- 6 a. Implement one-way and two-way associations, with examples. (10 Marks)
- b. What are the different steps to improve organization of a class design? (10 Marks)
- 7 a. What is a pattern? What are the different components of pattern descriptions / pattern description template? (08 Marks)
- b. Explain the implementation steps of client – dispatcher server pattern. (12 Marks)
- 8 a. Explain structure and collaborators of command processor pattern, with a diagram.(10 Marks)
- b. Explain the dynamics of forwarder – receiver pattern with a diagram. (10 Marks)

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